

LIST OF CHARACTERS: MALE

JACOB
OWEN
BAYNE

UPSET
DENIZEN 1

UPSET
DENIZEN 2

SECURITY PATROL 1
SECURITY PATROL 2
SECURITY PATROL 3

SHOP OWNER
BOUNCER @ BAR
MALE INSIDE BAR
MALE @ BAR DOOR

THUG 1
THUG 2
THUG 3

JACOB

Age: Early 20's

Jacob is charming, cool, and endearingly nerdy, (at moments kid-like enthusiasm) buoyed by an indomitable optimism with steel underneath. He's calm, confident, genius but never showy, making even the most complex science feel like an easy late-night conversation over a drink. Approachable but capable, his wit is often subtle, his charm disarming, and when he's tested, the edge is unmistakable.

Comps: (MIX)

- Donald Glover (especially *Mr. & Mrs. Smith*) — effortless cool, understated wit, intelligence worn lightly
- Matthew McConaughey (just lightly) — relaxed charisma, disarming warmth, confidence without push



OWEN

Age: 40's

Owen is grounded, patient, and quietly reassuring—a steady center in surrounding chaos. His authority is effortless and unannounced. He speaks with measured calm, deep care, and unwavering composure, guiding others without ego and never raising his voice. His warmth comes from patience and kindness, not force.

Comps:

- Obi-Wan Kenobi — measured, centered, quiet authority
- Jean-Luc Picard (calm moments, not speeches) — thoughtful pauses, moral steadiness, leadership that doesn't announce itself



BAYNE

Age: 30's

Bayne is polished, elegant, and unflappable. A savior in his own mind, he wields power through restraint rather than force. His voice is calm, articulate, and emotionally distant—so composed it's unsettling. He never raises his voice; when anger surfaces, warmth simply disappears. He doesn't sound like he's trying to intimidate. He sounds like he already won.

Comps:

- Ozymandias (as portrayed by Matthew Goode) — polished elegance, god-complex, serene certainty
- Agent Smith (early portrayal) — controlled disdain, quiet menace, power through calm



MINOR CHARACTERS WITH MINIMAL LINES

UPSET DENIZEN 1

AGE: 18'ish yrs

Human. Shaken. Unraveling, but understandably so. Something essential had been taken, and he hadn't found solid ground since.



CUSTOM AGENTS

Humorless. semi-translucent, geometrical alien welcome, *uh...*, party. Utterly emotionless, calm, compliance zealots.



SHOP OWNER

Not a fan of humans, well, or anyone who asked questions, made eye contact, or inhaled too loudly.



THE BOUNCER

Soft edges with the calm confidence of someone who could flatten the room.



MALE INSIDE BAR aka: THE TROUBLEMAKER

Wore charm and practiced warmth. Too smooth, too attentive, always scanning for weakness to prop up his authority. More con artist than predator. A wannabe authority type.



THE FINISHER

Seven glides of muscle and spite. The kind of guy who didn't start fights—he just finished them and moved on.



THUGS 1,2,&3

Big & Menacing: He's pure intimidation with no nuance. That snarl says "I solve problems by standing closer to them."

Smart'ish: Competence, detachment, and just enough smarts to not mouth off about their boss.

Dumb-dumb: He radiates chaotic uselessness. He's the one who panics first, escalates fastest, and absolutely folds the moment something goes wrong. He exists to make scenes messier.

